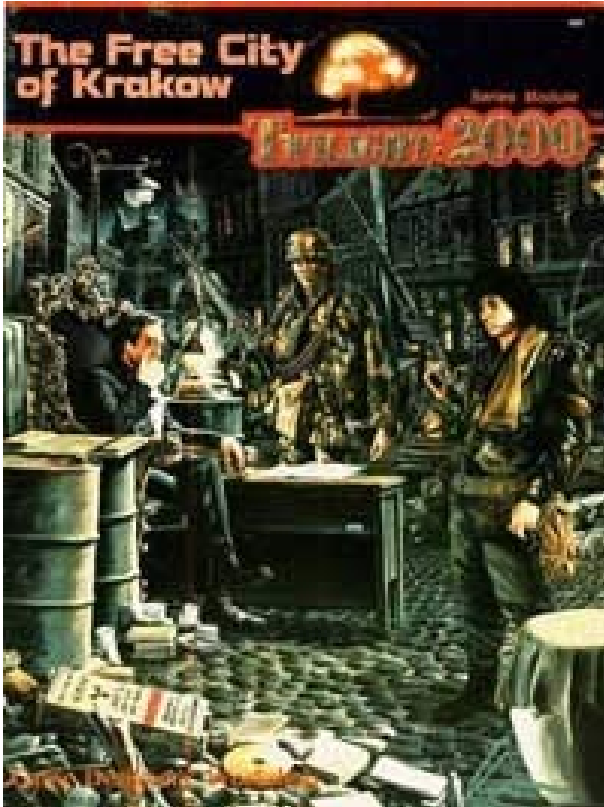


# The Free City of Krakow



<b>ISBN13:</b>	9780943580517
<b>Genre:</b>	Uncategorized
<b>Published:</b>	1985 by Game Designers Workshop
<b>Series</b>	Twilight: 2000
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<b>ISBN10:</b>	094358051X
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The Free City of Krakow is an adventure module for Twilight: 2000.

Krakow has been spared the worst of the war's devastation, and has declared itself a free city.

The war is banished, and individuals are free to come and go ... so long as they leave the war behind.

This module is more than just a single adventure, however; it is a richly detailed setting for dozens of adventures. It contains a detailed description of the city of Krakow and its environs in the year 2000. Background material includes street maps with points of interest noted, from Wawel Castle to the "Wojo" munitions plant. Over a dozen important non-player characters are described in detail. The Krakow ORMO and the marauder bands in the surrounding countryside are detailed as to manpower, equipment, and deployment. The city's economy and the atmosphere of life there form an important part of this model. Using this as a backdrop, the muddle lays out several adventures which can take place in or around Krakow, and suggests more. The main adventure, "Operation Reset," thrusts the characters into the midst of intrigue and treachery, and brings them to the attention of most of the interesting (read: dangerous) citizens of Krakow.

Finally, the module contains rules for incorporating helicopters into Twilight: 2000, Krakow's defense forces have an operational Mi-17 Hip (Krakow's "flying carpet"). Complete statistics on this helicopter are given along with those for the Mi-27 Hind E, Mi-20 Havoc, OH-57 Kiowa AHIP, UH-60 Blackhawk and AH-64 Apache.